

CruiseControl.NET - Bug # 170: Can't instal because of NAnt, Mac OS X Lion v.10.7.4

Status:	New	Priority:	Normal
Author:	William Keen	Category:	Build Process
Created:	08/10/2012	Assignee:	
Updated:	02/19/2013	Due date:	
Affected version:	1.8.0		
Description:	<p>I know that this issue was supposedly fixed, however, I'm on the latest version of mono (2.10.9) and I downloaded the latest version of CC.NET (1.8.0.0).</p> <p>Opening up terminal I run: sh build-all.sh</p> <p>I recieve the following error: Target framework could not be changed. "mono-4.0" is not a valid framework identifier.</p> <p>Doing some research I found that the newest version of NAnt supposedly fixed the issue. I downloaded the newest version (0.92) and replaced the NAnt folder in tools with the bin folder of the newest NAnt. I renamed bin to NAnt. After re-running the build-all script I recieve the following error: Target 'all' does not exist in this project.</p> <p>Doing a bit more research I found that this used to be a bug but was supposed to be fixed in 1.6. Any help would be greatly appreciated! I'm not sure what, if anything, I'm doing wrong or what I should do to fix this.</p> <p>Thanks!</p>		

History

02/19/2013 06:22 pm - Daniel Nauck

- Category set to Build Process

- Target version set to 1.9

Files

Screen_Shot_2012-08-10_at_10.13.03_AM.png	33.5 kB	08/10/2012	William Keen
Screen_Shot_2012-08-10_at_11.28.05_AM.png	51.5 kB	08/10/2012	William Keen
Screen_Shot_2012-08-10_at_11.28.33_AM.png	28.9 kB	08/10/2012	William Keen